## 1. Partitioning concrete materials

Counters, blocks, sticks... split into two parts:


## Target Games:


"Three hits and two misses makes five".

Skittles:

"Four fell down and two are still standing up out of the six".

## Partitioning Fingers:


"How could we make five fingers using two hands? How about using three hands?"

## 2. Joining:


"Two and three more make how many?"

## 3. Missing Add-Ends

Hiding Games:

"We started with seven and I hid some. Now there are four. How many are hidden?"


## 4. Draw what you made:

Visual representations to build mental pictures

"Draw what you have made with the blocks and write the numbers on."

## 5. Visual representations

Cards to represent amounts:

"Two and three makes how many?"
"Make Ten" Dominoes:

"What could you join on to the six to make it be ten?"

## Written methods to ten after all these

## 6. Partition numbers to 20

Use blocks, counters, sticks, shells etc. Draw it.

Use visual representations.
Written methods after all these.

## 7. Adding on Ten and Twenty

## Use Concrete Materials (blocks or bundling sticks) then use visual Methods:



| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 |
| 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 |
| 31 | 32 | 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 |
| 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 | 49 | 50 |
| 51 | 52 | 53 | 54 | 55 | 56 | 57 | 58 | 59 | 60 |
| 61 | 62 | 63 | 64 | 65 | 66 | 67 | 68 | 69 | 70 |
| 71 | 72 | 73 | 74 | 75 | 76 | 77 | 78 | 79 | 80 |
| 81 | 82 | 83 | 84 | 85 | 86 | 87 | 88 | 89 | 90 |
| 91 | 92 | 93 | 94 | 95 | 96 | 97 | 98 | 99 | 100 |
| 101 | 102 | 103 | 104 | 105 | 106 | 107 | 108 | 109 | 110 |
| 111 | 112 | 113 | 114 | 115 | 116 | 117 | 118 | 119 | 120 |

## 8. Add on Tens and Ones

Use concrete materials first then written methods:


